

Dylan Vandewalle

Full Stack Developer



Work Experience

- **May 2021 - Present**
Full Stack Developer
Hygie Care
Analyze and create web/mobile applications using C# .NET, NextJS and React Native.
- **Feb 2019 - Present**
Self Employed - Side Business
Exosoft
Helping companies with custom digital solutions, including game development, mobile game maintenance, and bug fixing for clients
- **Sep 2024 - Jun 2026**
Programming Teacher
EAFC Péruwelz
Teaching OOP basics to bachelor's students in computer sciences on Thursday evenings.
- **Jun 2020 - Feb 2021**
C# .NET Developer
Anaprosy
Maintained and created new backend functionalities
- **Feb 2017 - Feb 2020**
Web & Game Developer
Hellion Cat
Serious Game development with Unity, including multiplayer and web games with Phaser. Also taught Unity for Fishing Cactus at Technobel (Ciney).

Education

- **2015 - 2018**
Bachelor's in Computer Sciences
EAFC Péruwelz
Bachelor's degree in programming, databases and software development.
- **2013 - 2014**
Computer Sciences
ESI (Bruxelles)
Programming fundamentals and software development.
- **2012 - 2013**
Graphics and Design
HEAJ (Namur)
Visual design, UI/UX and creative arts.

Skills

Unity · Phaser · ThreeJS · C# · Javascript · UML · Merise · Git · SCRUM · Azure DevOps · REST API · Design Patterns · AR/VR · Data analysis · Figma

My projects

You can take a look at my projects right here :
dylanvandewalle.be

Informations

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 Driving licence

 June 17, 1993